

Informal notes from the 'POCOS' Preserving Gaming Environments and Virtual Worlds Symposium are now available online for DPC members.

JISC is funding Portsmouth University and partners to host a series of seminars and reports on the preservation of 'complex objects'. This 'POCOS' project hosted an event on visualisation and simulation in London in June on the preservation of software art in October. This third and final event on gaming was held in Cardiff on 26 and 27 January 2012.

- [Notes from the Preserving Gaming Environments and Virtual Worlds are available for DPC members](#) (login required, PDF, 132KB)
- [login or register](#) for the DPC website