

# The Digital Curation Centre Experience

(Science data & CCLRC experience)

David Giaretta & David Corney

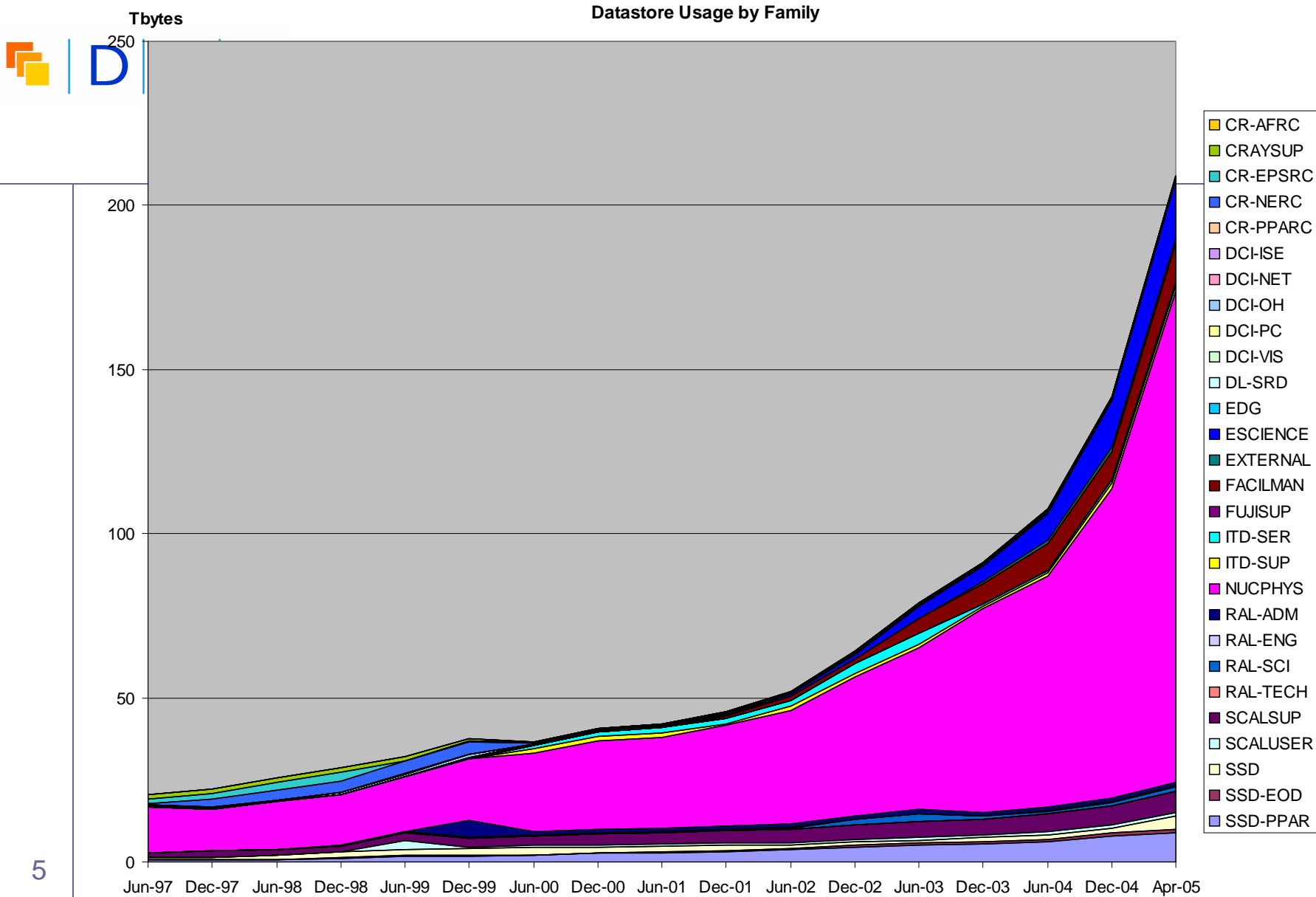
- Science data characteristics
- CCLRC experience
- Costs
- Benefits
- Trends
- Conclusions

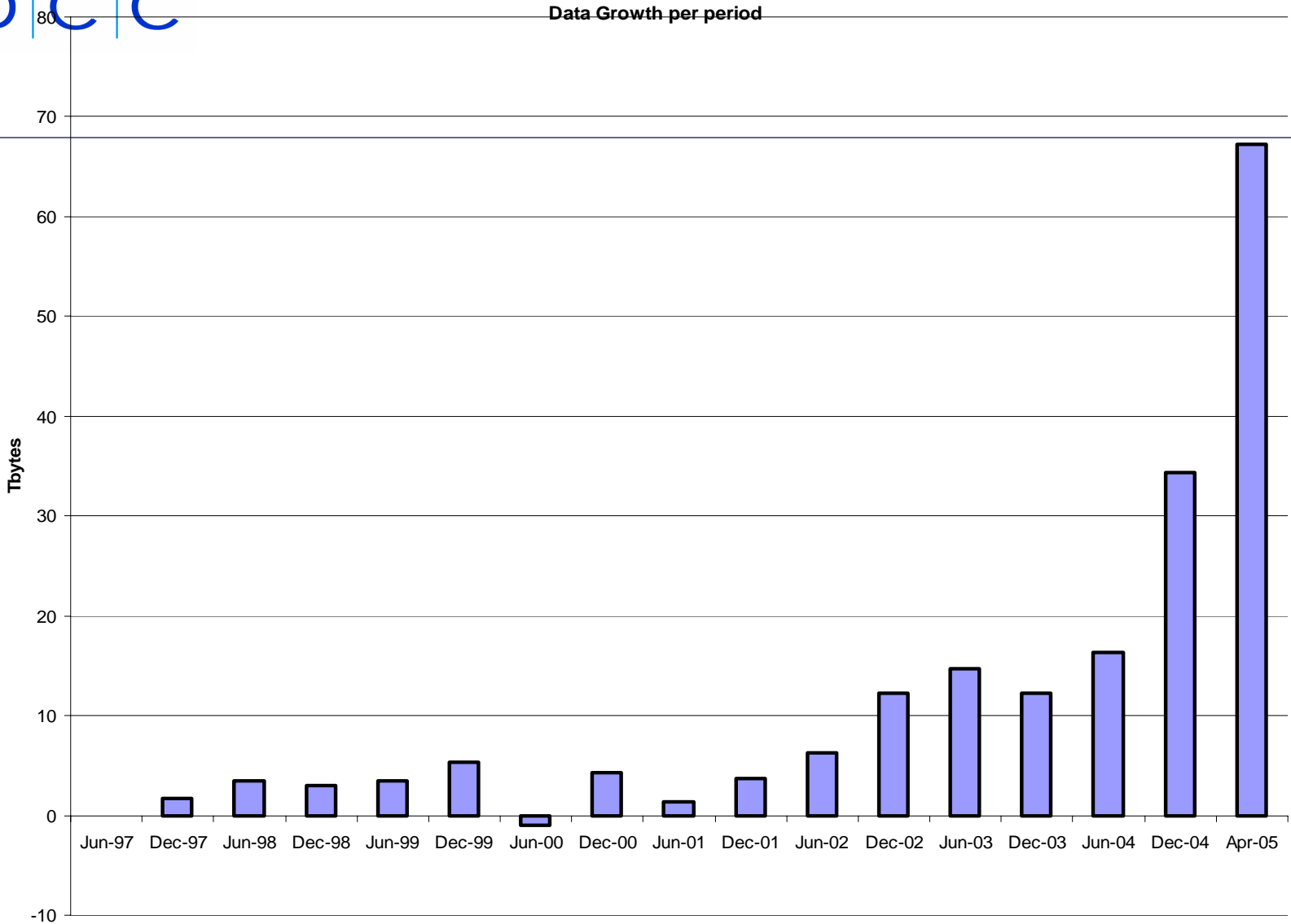
# Science Data Characteristics

- Mostly numbers – objects often complex and interrelated
- Representation not Presentation
  - Not just to be looked at by humans (i.e. emulation of associated software usually not enough)
- Often needs processing
  - Different levels of processing & trends of access
  - On-the-fly processing from raw
- Often freely available (e.g. after 1 year)
- Often large volumes
  - Automated systems
- Unforgiving
  - Need to beware of “junk” science
- Needs to be usable in current tools (i.e. emulation is not enough)

# CCLRC Recent New Users & Potential New Users

- National Crystallography Service, Southampton University (2 TB/yr)
- VIRGO Consortium (3 TB/yr?)
- Integrative Biology (15 TB/yr?)
- WASP (Astronomy) (30TB/yr?)
- BBSRC ? (50 TB/yr?)
- Diamond (1 PB/yr?)
- GRID-PP (1 PB/yr)



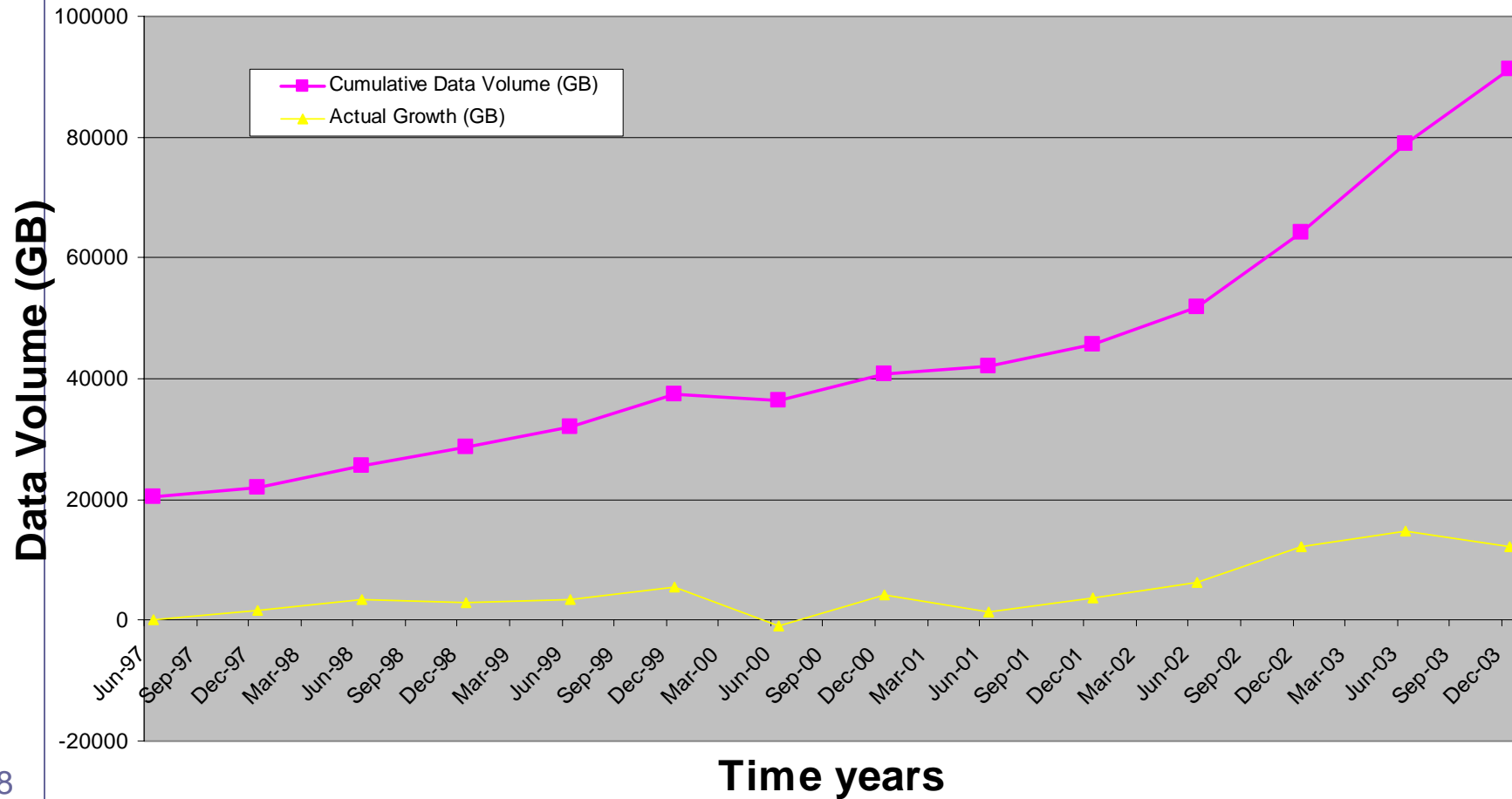


# | D | C | C Expected future demand

Year	2005	2006	2007	2008
LHC bandwidth (MB/sec)	50	250	400	600
LHC data volume (PB)	0.3	0.6	1.2	3.4
Diamond (data volume (PB)	0	0	1.0	1.0
CCLRC (data volume PB)	0.2	0.5	0.7	1.0
External	0.05	0.10	0.2	0.2
<b>Total (PB)</b>	<b>0.55</b>	<b>1.2</b>	<b>3.1</b>	<b>5.6</b>

7

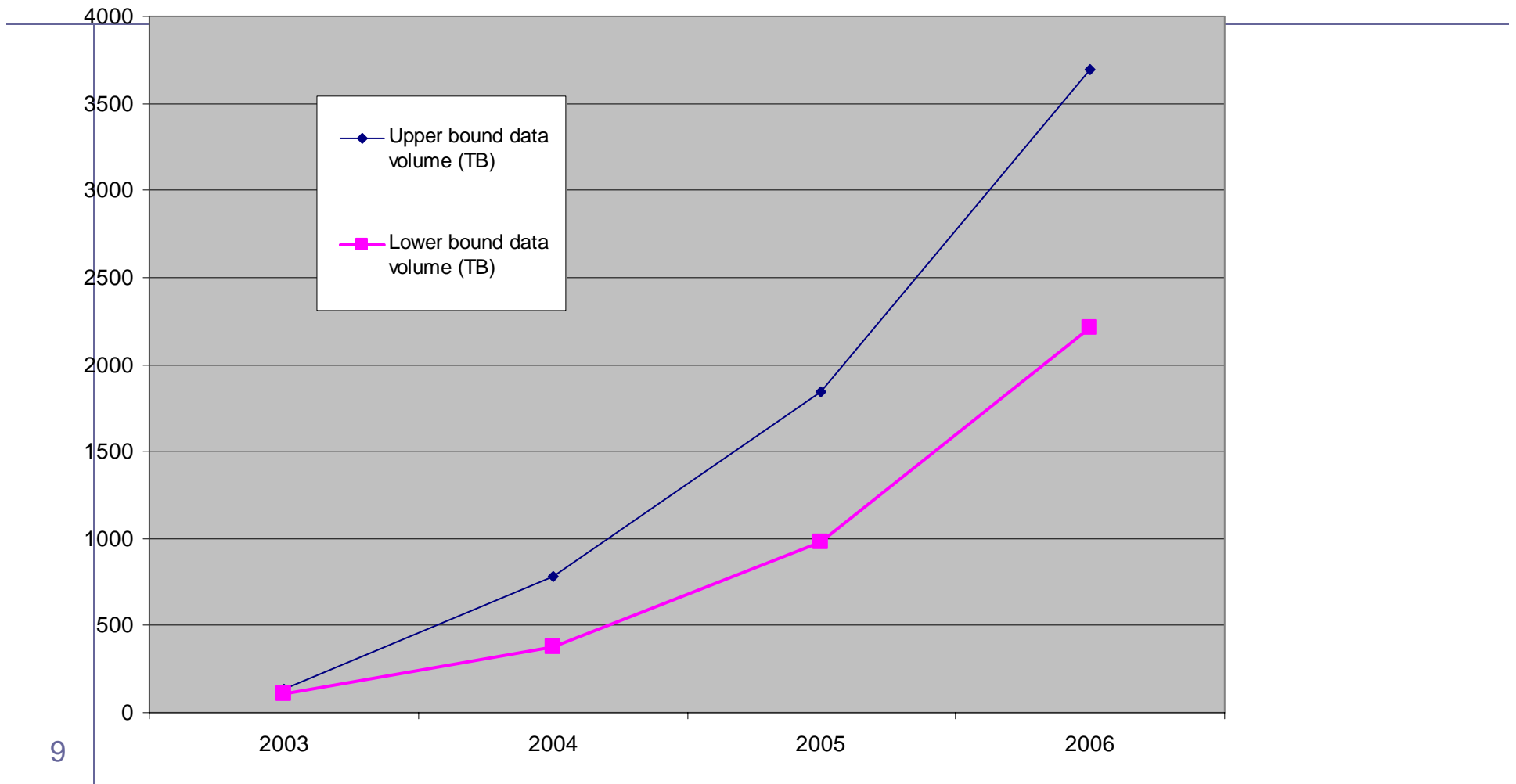
## Actual Growth 1997-2003



8



## Atlas Storage: Predicted Demand (TB)



9

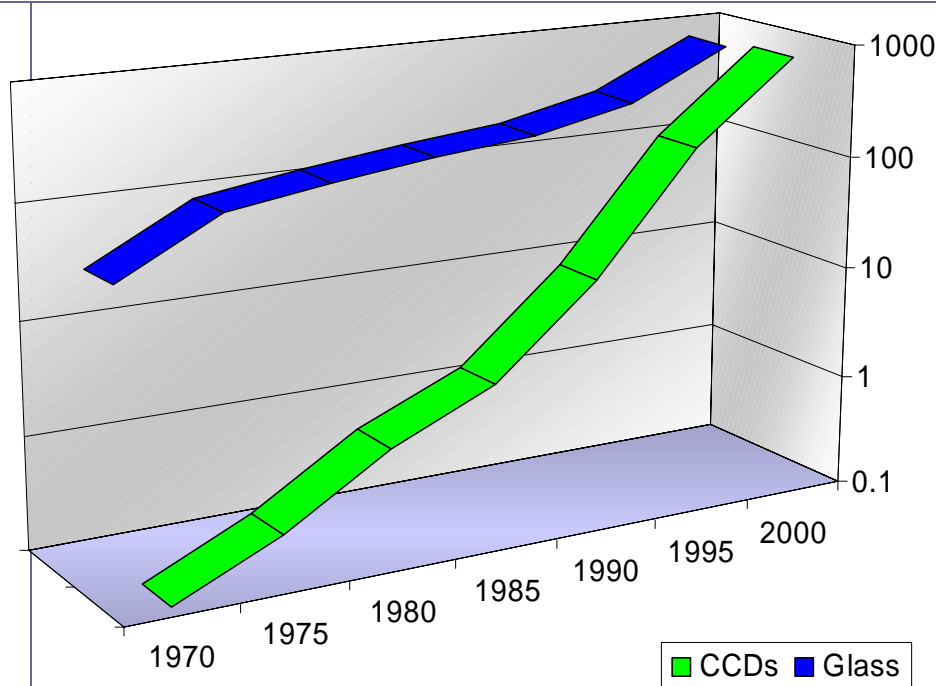
# Capacity & performance - Hardware

- Hardware
  - Defines both performance and capacity
  - Changing fast but well understood; (buy as late as possible)
  - Tied into technology futures of manufacturers and HEP community;
  - Currently hardware is effectively ***“infinitely” scalable***
    - Future estimated storage capacity & bandwidth for a 6000 slot robot:

Year	2003/04	2006/7	2008/9
Technology	9940B	Titanium 1	Titanium2
Tape capacity	200GB	500 GB	1000 GB
Bandwidth (MB/sec)	30 - 40	80 -100	~200
Capacity (PB)	1.2 PB	3PB	6PB

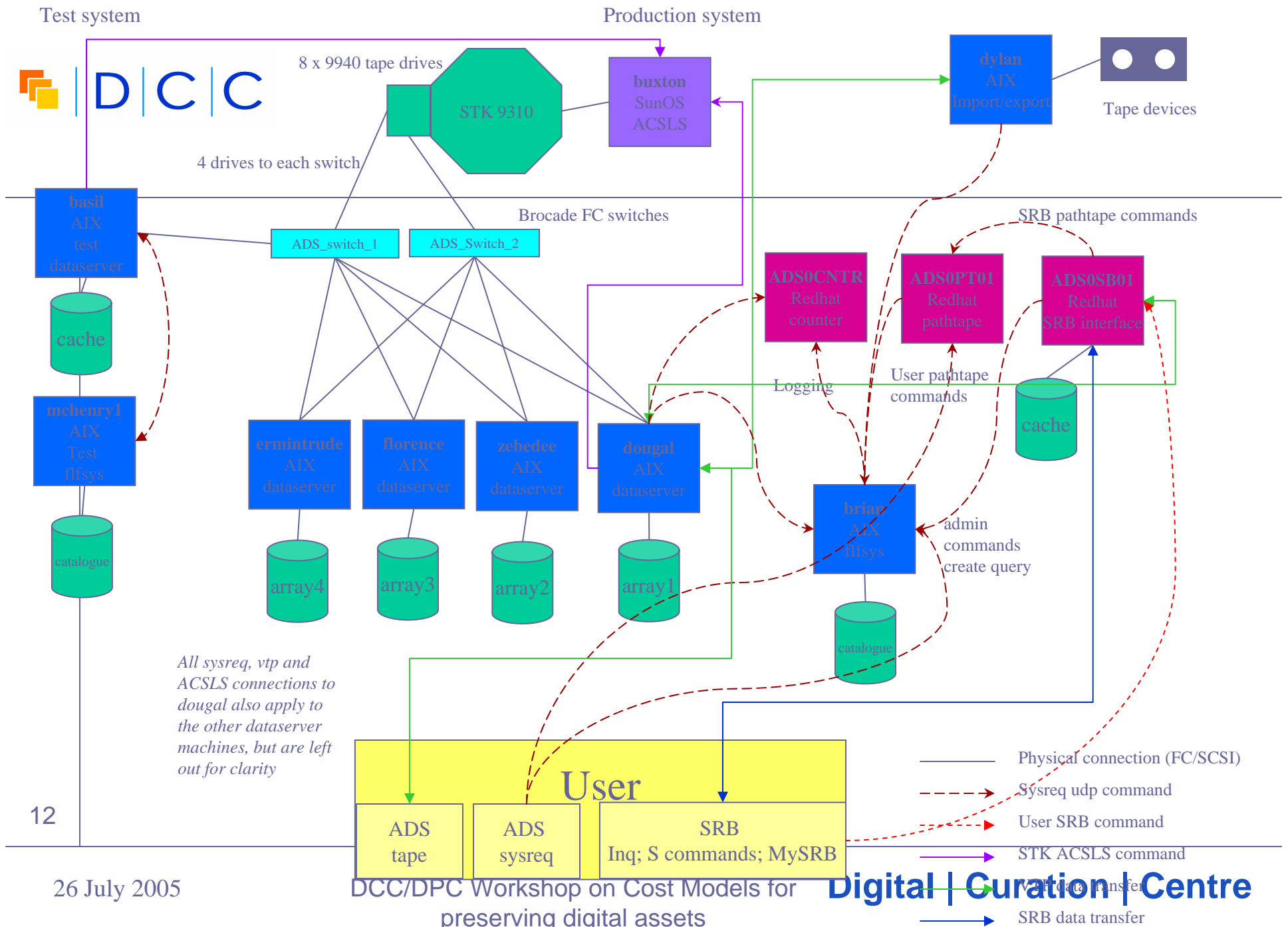
10

# Data Growth



- world area of 3m+ (sq.m.)
- largest detectors (Mpix)

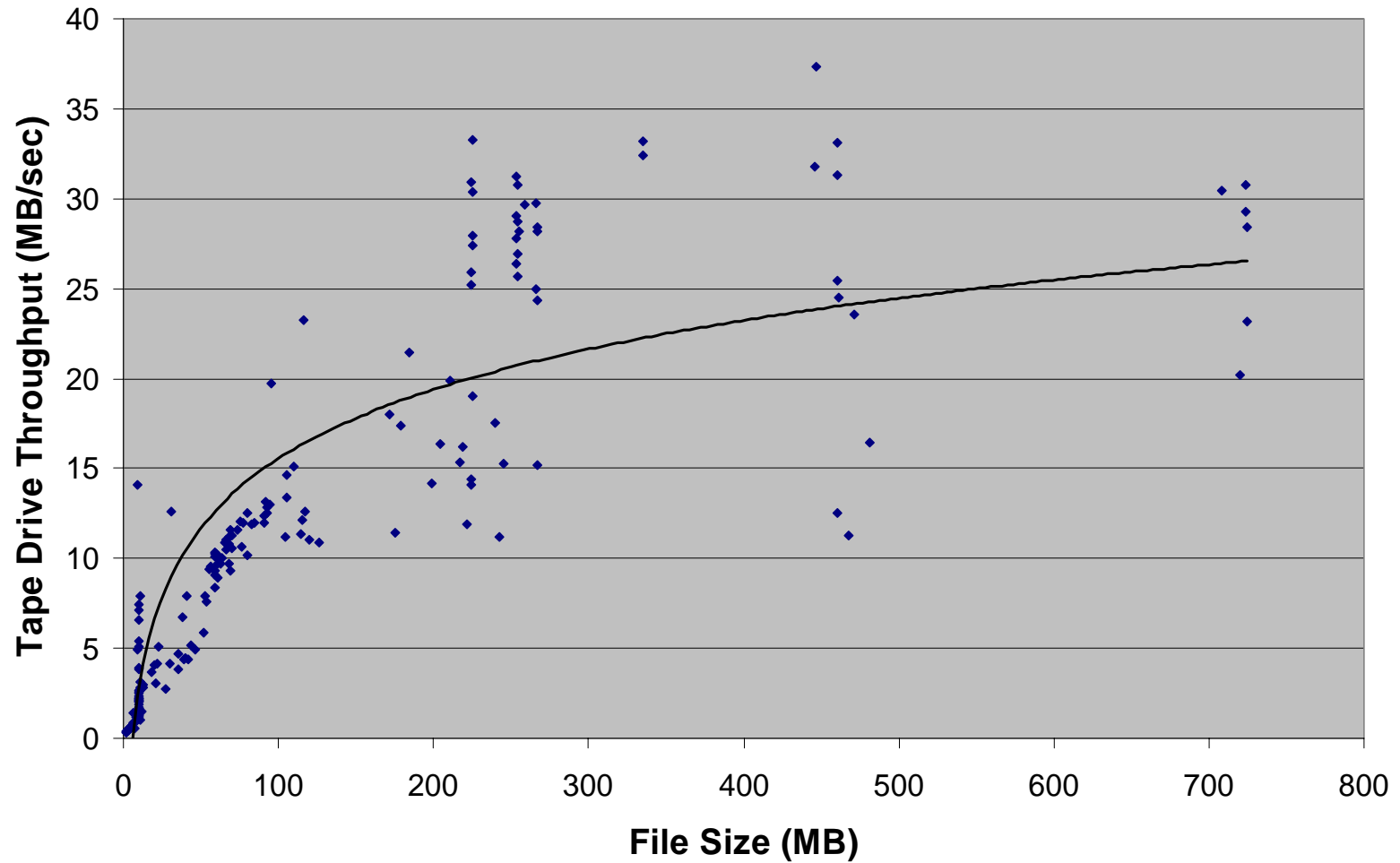
- observatory archives growing as detectors grow
- VISTA will have a Gpixel array



DCC/DPC Workshop on Cost Models for preserving digital assets

Digital | Curation | Centre

## Tape Drive Performance as a Function of File Size



# Types of costs

- Captures costs
- Storage costs
- Maintenance costs
- Access/Dissemination costs
- Total cost of ownership

# Trends

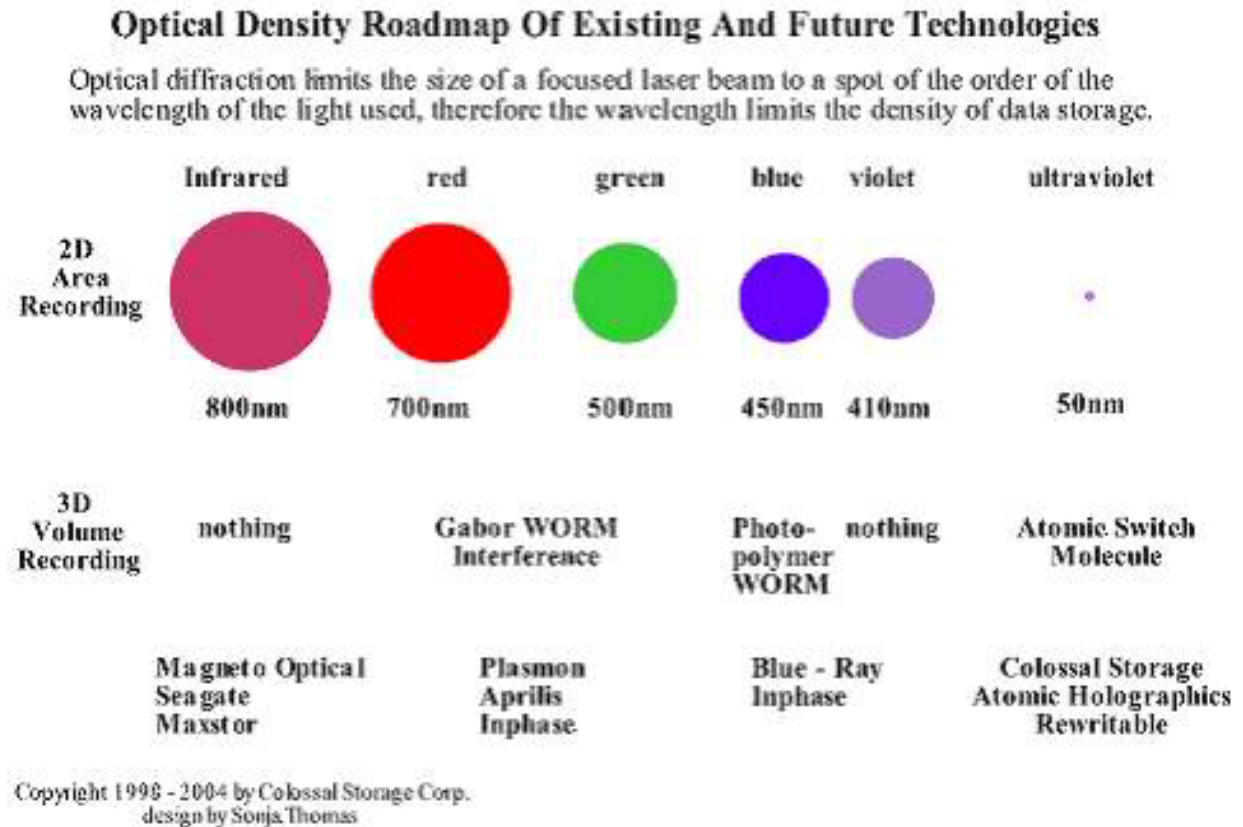
- 1986 disk 5MB/£250 = 20KB/£
- 1994 disk/DAT 3GB/£3K = 1MB/£
- 1995 disk 420MB/£40 = 10MB/£
- 1998 disk 5GB/£250 = 20MB/£
- 2004 disk 60GB/£60 = 1000MB/£

Doubles every year

» Data from Byte new products

- The expected cost of the Atomic Holographic DVR disc drive will be from \$570 to \$750 with the replacement discs for \$45.

One 10 terabyte to 100 terabyte 3.5 in FEdisk





- System changes
- Collection migration to new systems
  - Descriptive Information
  - Finding Aids

# | D | C | C Consideration of service quality

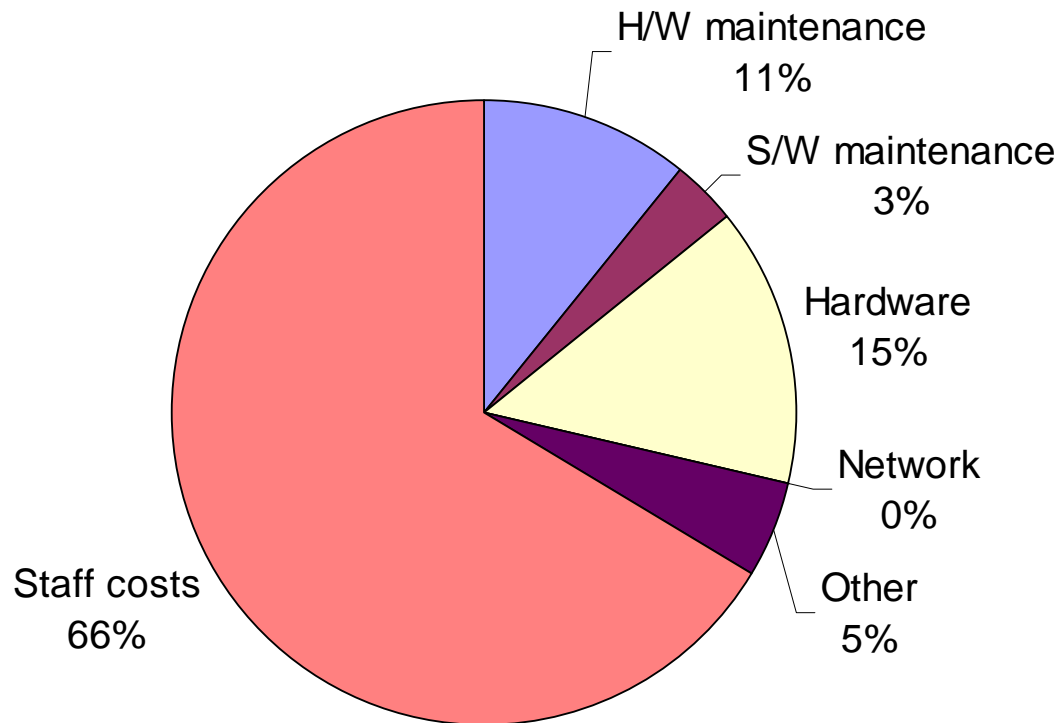
---

- bit preservation
- currently aiming to be self funding
- aim to cover costs only
- lower storage costs are dependant on increased usage
- increased usage is hard to predict
- current charge of £1k/Tb/yr

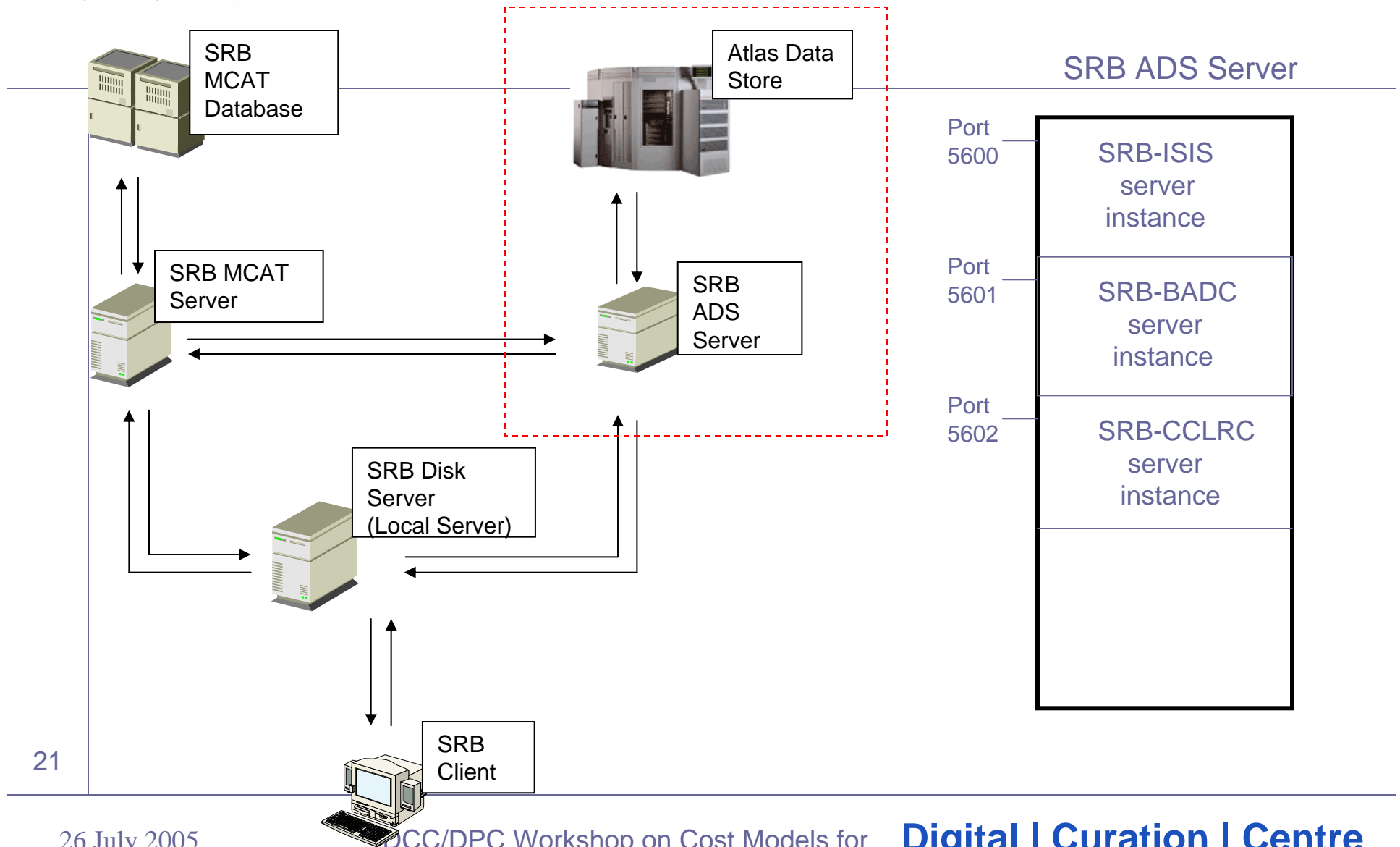
# Costs and charging

- H/W Costs
  - Total ~ £1m every 4-5 years, equiv to ~ £250K/yr
  - H/W upgrades are costly – installation, configuration, test; and associated data migration - many months
  - Example component costs:
    - Robot (6000 slots) ~ £300K
    - Media £420K (@ £70 per unit)
    - Disk ~ 1.5K/TB? ~ £50K for 75TB commodity?
    - Tape drives £20K each. (est. T1s and T2s) Total ~ £200K for 10
    - Data Servers:
      - Linux: £3K each. Total ~ £30K for 10
      - AIX: £14K each. Total ~ £140K for 10
    - Network/switches ~ £50K
  - Numbers are the Key to flexible performance – esp. data servers and tape drives.
- S/W Costs – Currently limited to staff development costs
- Staff 2.5 FTE: system manager + system developer + 0.5 operations staff

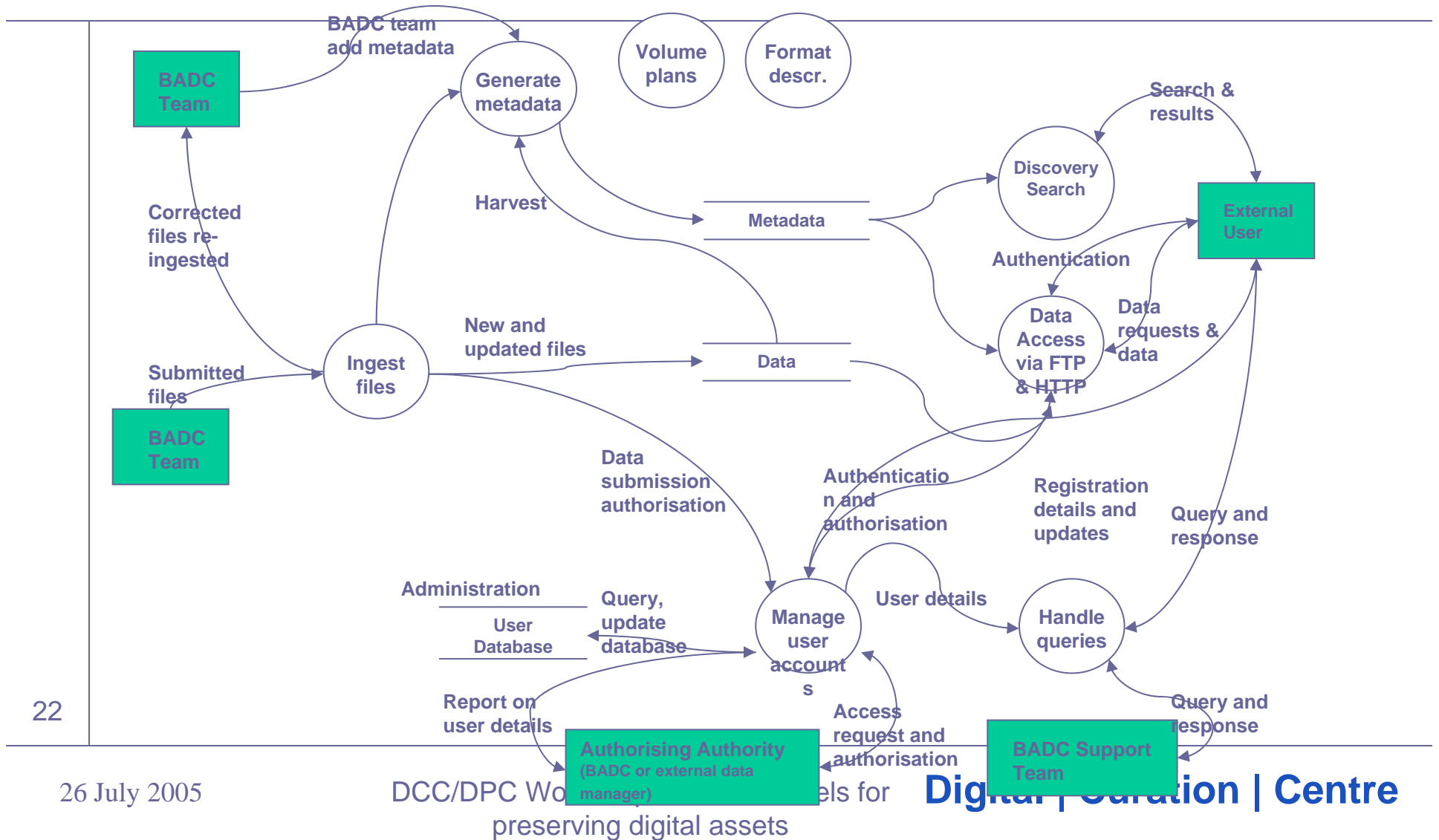
## ADS Running Costs 04/05. (Option 1).



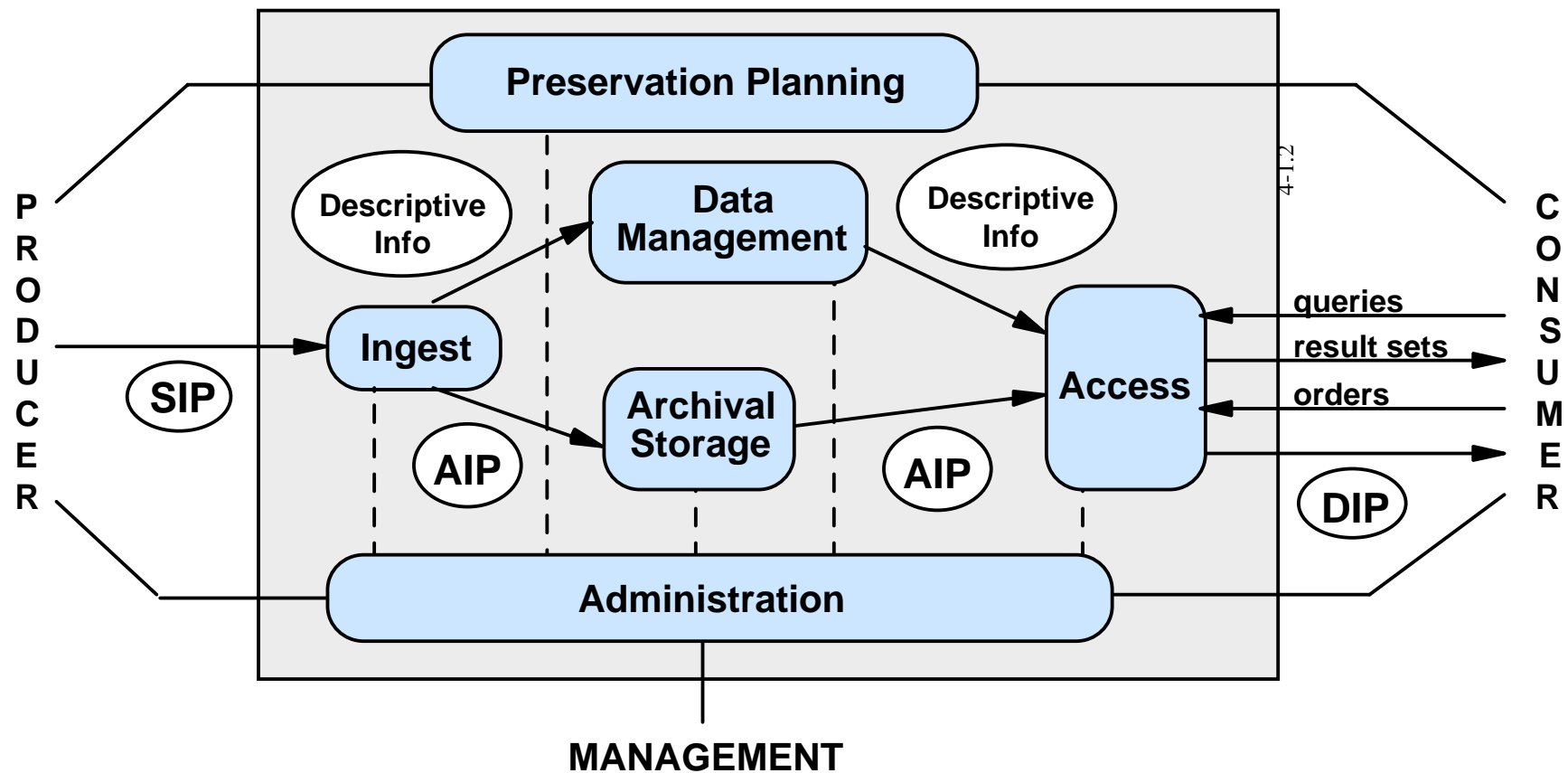
# SRB-ADS architecture



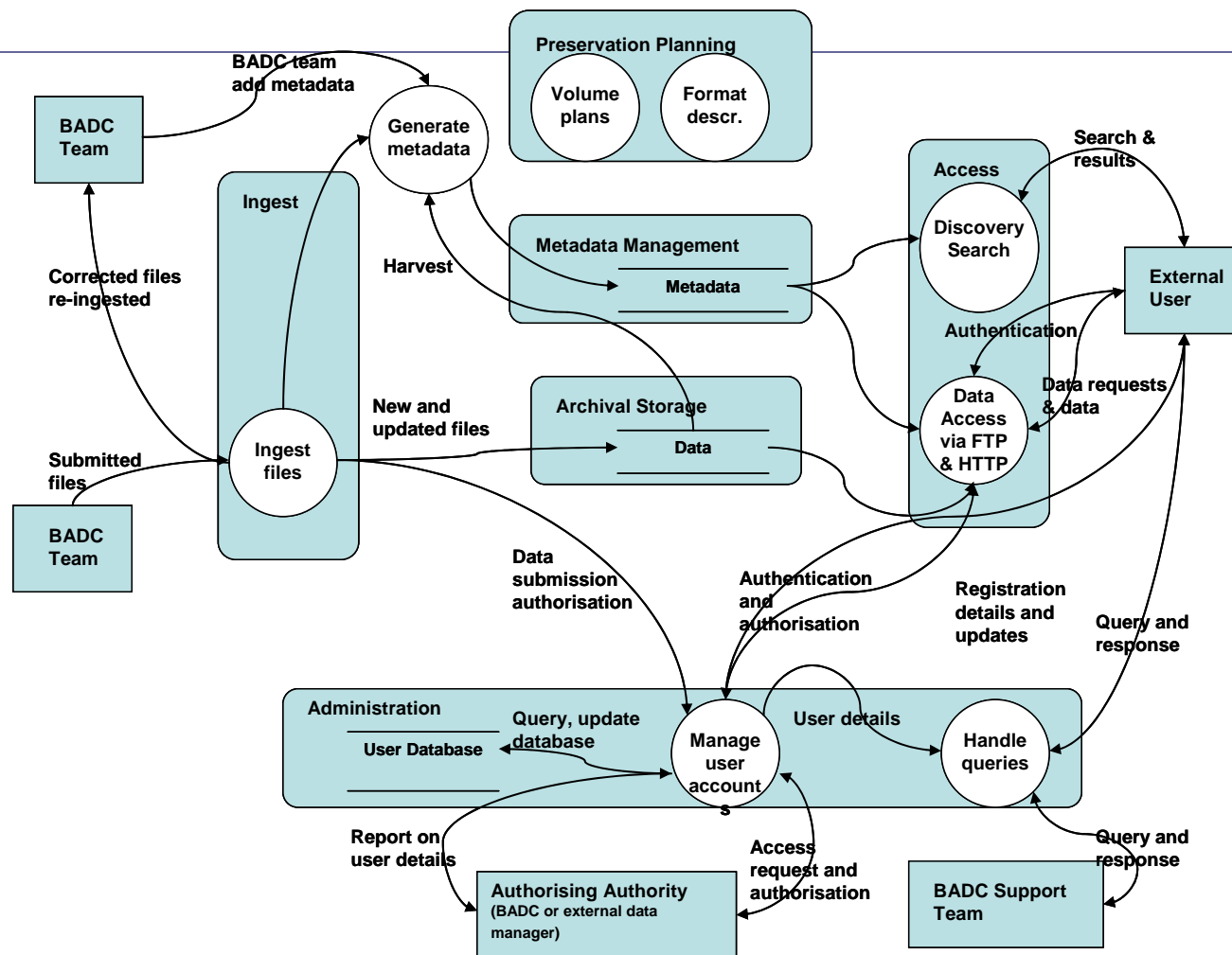
# Functional Diagram of BADC/APS



# D|C|C OAIS Functional Model



# DCC BADC mapped to OAIS







| D | C | C

# Space Missions - special features

---

- Space missions are very expensive (100's of Millions of dollars/euros)
  - Specialised hardware and software
- Information is usually the only thing left after the mission
- Data Exploitation costs are usually small

# Costs of Preparation

- IUE Final Archive
  - IUE launched in 1978
  - Early example of long-term preservation
    - 12 years after launch
  - New processing algorithms
  - New products
    - Trends in access
  - New Formats
  - Translation of telemetry
  - Dictionaries for keywords in header
  - Capture of hand-written Observer logs
  - New catalogues

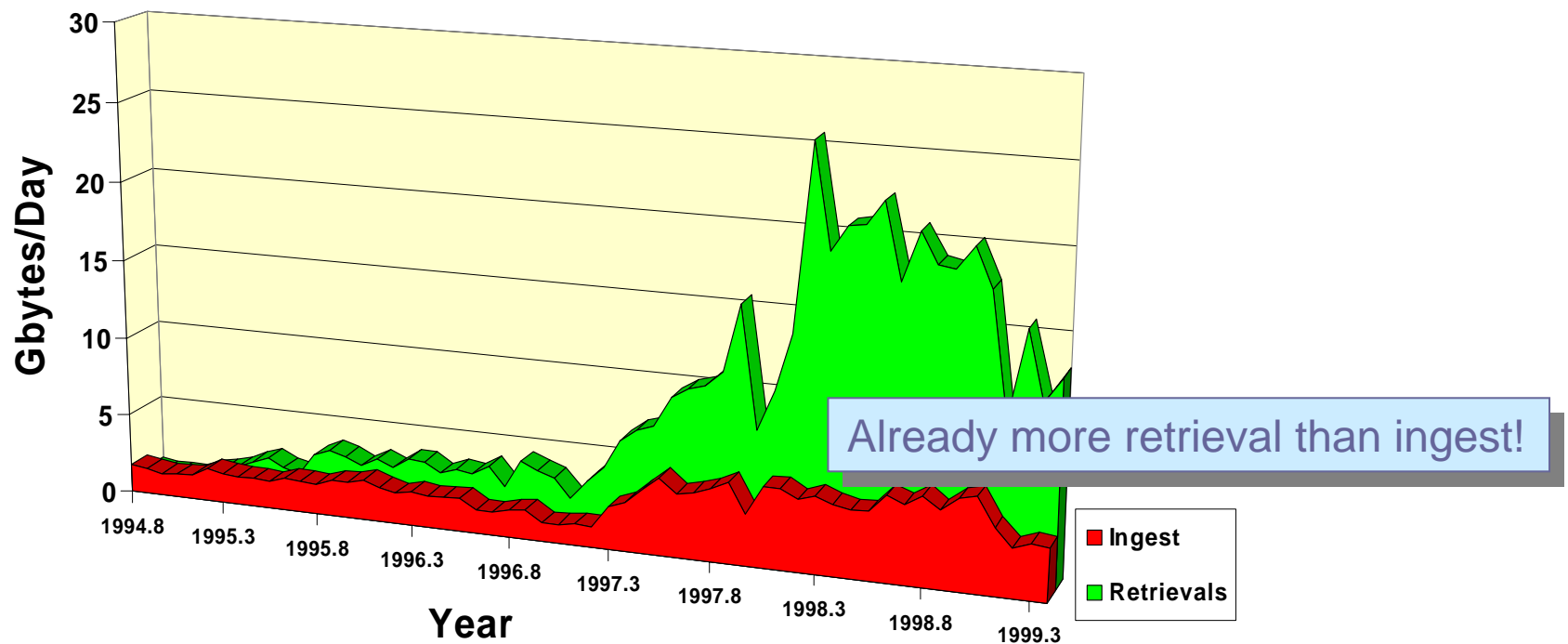
# Cost Sharing

- Shared archival storage – economies of scale
- Shared discovery/access
- Shared Preservation Planning
  - Technology watch
  - Representation Information – Registries
    - Abstraction and virtualisation
    - Automated migration
  - Preservation Description Information - tools
- Bring benefits forward
  - Curation
  - Interoperability
    - Distance in discipline is like Distance in time

# Metrics for Benefits

- National/organisational pride
- Scientific
  - Number of references
  - Number of publications
  - Number of requests
- Financial
  - Sale of data
  - Investment in information systems
- Legal
  - Avoid penalties

- large fraction of astro-papers based on archives
- HST archive use growing faster than archive



# Conclusions

- Preservation costs of any item:
  - Storage costs of the bits will fall
  - Migration can be automated (and done on request)
  - Costs to keep information usable (as in OAIS) could grow but can be shared
    - Sharing nationally and internationally
- Ingest costs can be reduced by forward planning by/agreements with producers
- Benefits can be brought forward
  - Link to widening Interoperability
- Benefits must be measured